

# **2022 CELTIC VALLEY FUTSAL CLASSIC**

**State College, PA**

**Saturday, January 15, 2022**

**C3 Sports**

## TOURNAMENT STAFF

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## TOURNAMENT VENUE

C3 Sports

<http://c3sports.org>

200 Ellis PI

State College, PA 16801

## COST PER TEAM

\$225

## TO REGISTER

<https://go.teamsnap.com/forms/292848/>

## SCHEDULES

Will be posted on our website under the tournament tab <http://www.celticssc.com> about 1 week prior to the tournament. Games will start at 8am with younger age groups playing earlier in the day.

## TEAM ELIGIBILITY

- Celtic Futsal Classic is open to all teams.
- Special tournament teams may be formed.
- Players may only play on one team in each age group. Dual rostering will not be permitted under any circumstance.
- All teams must present an official roster at check in, which is at least 30 minutes prior to your first game.
- ALL PARTICIPANTS MUST SIGN THE RELEASE OF LIABILITY TO BE ELIGIBLE TO PLAY IN THE EVENT.
- Teams must have with them a copy of birth certificates or players passes from their affiliated soccer association.

## PLAYER REGISTRATION & TEAM CHECK-IN

- All teams are required to register at least 30 minutes prior to the first tournament game.
- Teams must have with them a copy of each player's birth certificate or affiliated soccer association player pass to verify age in case of a dispute.

## AGE GROUPS

All age group play 5v5 futsal

- U9 Boys & Girls (2014 and under)
- U11 Boys & Girls (2011 and under)
- U13 Boys & Girls (2009 and under)
- U15 Boys & Girls (2007 and under)
- U18 Boys & Girls (2004 and under)

## TOURNAMENT SCORING

- Scoring will be:
  - 3 points for a win
  - 1 point for a tie
  - 0 points for a loss
- Forfeits will result in points being awarded to the opposing team winning 3 - 0.
- Teams with a forfeit cannot advance
- The tie breakers for advancement
  1. Head to head
  2. Best Goal differential up to 4 goals in a game.
  3. Fewest goals allowed
  4. Goals scored up to 8 in a game.
  5. Coin toss
  6. If more than 2 teams tied, start with step 2

## TOURNAMENT SEMI-FINALS OR CHAMPIONSHIP GAMES ENDING IN A TIE

- Teams will play a 6 minute golden goal overtime.
- If no goal is scored after 6 minutes of OT the use of a penalty kick shoot-out will be used to determine a winner.
- Penalty kick shoot-out
  - Main referee decides goal to be used.
  - Coin toss to decide which team shall shoot first.
  - 3 kicks taken by the players on the field who have finished the overtime game.
  - After 3 kicks and still tied, additional kicks will be taken by the remaining eligible players on a sudden death basis.
  - Any eligible player may change places with goalkeeper.

## REFUND POLICY

- If not enough teams sign up within a specific age bracket the Tournament Director shall notify the participants as soon as possible, and the participants will be given the option to play up or down or in boys or girls division OR receive a full refund. As we have limited time slots available for games, we may have to limit the number of teams accepted. Paid applications will be considered first.
- Other than the statement above no refunds will be given.

## EXTERNAL CONDITIONS/WEATHER, ETC

The tournament committee has the right to shorten and/or cancel matches due to climatic conditions and/or other acts of nature and circumstances beyond the control

of the tournament or soccer club. The tournament committee holds sole authority for delay, suspension or cancellation of play.

#### PROTESTS

There will be no protests. Referee and Tournament Staff decisions are final.

#### DELAY OF START

A minimum of three (3) players is necessary to start a game. Games will start at the given time. In case a team does not have three (3) players present, there will be a maximum of a 5-minute grace period while the clock runs before awarding the game to the opponent. A forfeit will be scored as 3-0.

#### SPECTATOR AREA

The spectator viewing area is limited to bleachers or chairs. We encourage players/coaches to place their equipment bags away from any traffic area.

#### WARM UP

Teams may not warm-up in any lobby area, or beside the court while a game is occurring.

#### SIDELINE CONDUCT AND CONTROL:

Players, subs, managers, coaches, assistant coaches and fans are expected to conduct themselves with the letter and spirit of the "LAWS OF THE GAME". The site directors have the authority and responsibility to remove any person(s) from the premises for any type of abusive language, misconduct in addition to any specific disciplinary action brought about by other authorities. Coaching may only occur on the team's half of the sideline from the centerline.

#### LAWS OF THE GAME

All games shall be in accordance with the FIFA "Futsal Laws of the Game" which can be found here: [https://www.fifa.com/mm/document/footballdevelopment/refereeing/51/44/50/lawsofthegamefutsal2014\\_15\\_enu\\_neutral.pdf](https://www.fifa.com/mm/document/footballdevelopment/refereeing/51/44/50/lawsofthegamefutsal2014_15_enu_neutral.pdf)

Except as modified below.

#### LAW 4: PLAYER'S EQUIPMENT

- Numbered shirts or jersey
- Protective shinguards covered by socks and surface appropriate footwear.
- Goalkeepers must wear a different colored jersey to distinguish themselves from the other players.
- No jewelry
- Undergarments if worn are to match jersey and shorts.
- Home team (first team listed on schedule) changes jerseys when teams have a color conflict.
- Cast/Orthopedic wear may be worn if well padded and at the discretion of the referee.

#### LAW 5: The Referee

- Referees are required to sign and complete an official game card reporting the score and any cards given. As well as a report containing any information relating to any game incidents involving player, coach or spectator misconduct.
- Coaches must sign the game card after each game.

#### LAW 7: Duration of the Match

- The duration of the game will be 24 minutes with a running clock.
- No timeouts
- No overtime unless it's a semi final or final
- Referees will keep time for all matches

#### HOUSE RULES

- Players are allowed to pass back to their goalkeeper during the run of play with no restrictions other than the keeper must play the ball as a field player, so no use of hands on pass backs.
- Unlimited substitutions
- Substitutions can be made on the fly from in front of the bench. The player must be completely off the court before the substitute can enter the court.
- Heading is prohibited ages U12 and under
- Each team is scheduled to play at least 3 matches
- All water and food must be kept in the lobby area